

# Notes: Generalized Additive Models – Ch4

## Introducing GAMs

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# Introduction of GAM

- In general the GAM model has a following structure

$$g(\mu_i) = \mathbf{A}_i\boldsymbol{\theta} + f_1(x_{1i}) + f_2(x_{2i}) + f_3(x_{3i}, x_{4i}) + \dots$$

- $Y_i$  follows some exponential family distribution:  $Y_i \sim EF(\mu_i, \phi)$
  - $\mu_i = E(Y_i)$
  - $\mathbf{A}_i$  is a row of the model matrix, and  $\boldsymbol{\theta}$  is the corresponding parameter vector
  - $f_j$  are smooth functions of the covariates  $x_k$
- This chapter
    - Illustrates GAMs by basis expansions, each with a penalty controlling function smoothness
    - Estimates GAMs by penalized regression methods
  - **Takeaway: technically GAMs are simply GLM estimated subject to smoothing penalties**

# Representing a function with basis expansions

- Let's consider a model containing one function of one covariate

$$y_i = f(x_i) + \epsilon_i, \quad \epsilon_i \stackrel{\text{iid}}{\sim} \mathbf{N}(0, \sigma^2)$$

- If  $b_j(x)$  is the  $j$ th **basis function**, then  $f$  is assumed to have a representation

$$f(x) = \sum_{j=1}^k b_j(x)\beta_j$$

with some unknown parameters  $\beta_j$

- This is clearly a linear model

# The problem with polynomials

- A  $k$ th order polynomial is

$$f(x) = \beta_0 + \sum_{j=1}^k \beta_j x^j$$

- The polynomial oscillates wildly in places, in order to both interpolate the data and to have all derivatives wrt  $x$  continuous

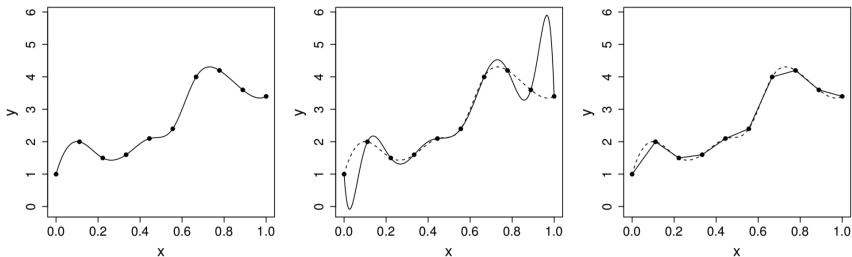


Figure 1: Left: the target function  $f(x)$ . Middle: polynomial interpolation. Right: piecewise linear interpolant

## Piecewise linear basis

- Suppose there are  $k$  knots  $x_1^* < x_2^* < \dots < x_k^*$
- The **tent function** representation of piecewise linear basis is
  - For  $j = 2, \dots, k - 1$ ,

$$b_j(x) = \begin{cases} \frac{x - x_{j-1}^*}{x_j^* - x_{j-1}^*}, & \text{if } x_{j-1}^* < x \leq x_j^* \\ \frac{x_{j+1}^* - x}{x_{j+1}^* - x_j^*}, & \text{if } x_j^* < x \leq x_{j+1}^* \\ 0, & \text{otherwise} \end{cases}$$

- For the two basis functions on the edge

$$b_1(x) = \begin{cases} \frac{x_2^* - x}{x_2^* - x_1^*}, & \text{if } x \leq x_2^* \\ 0, & \text{otherwise} \end{cases}$$

$$b_k(x) = \begin{cases} \frac{x - x_{k-1}^*}{x_k^* - x_{k-1}^*}, & x > x_{k-1}^* \\ 0, & \text{otherwise} \end{cases}$$

## Visualization of tent function basis

- $b_j(x)$  is zero everywhere, except over the interval between the knots immediately to either side of  $x_j^*$
- $b_j(x)$  increases linear from 0 at  $x_{j-1}^*$  to 1 at  $x_j^*$ , and then decreases linearly to 0 at  $x_{j+1}^*$

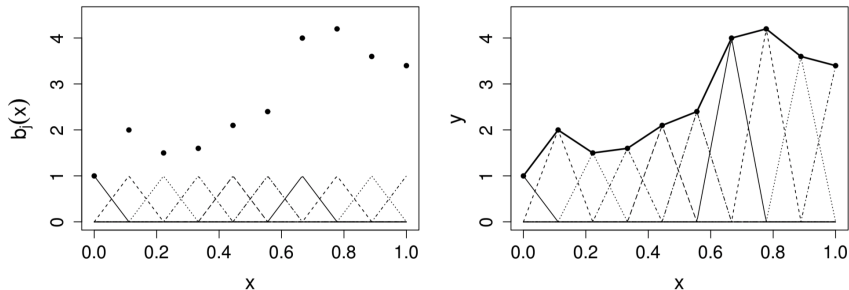


Figure 2: Left: tent function basis, for interpolating the data shown as black dots. Right: the basis functions are each multiplied by a coefficient, before being summed

## Control smoothness by penalizing wiggleness

- To choose the degree of smoothness, rather than selecting the number of knots  $k$ , we can use a relatively large  $k$ , but control the model's smoothness by adding a “wiggleness” penalty
  - Note that a model based on  $k - 1$  evenly spaced knots will not be nested within a model based on  $k$  evenly spaced knots
- Penalized likelihood function for piecewise linear basis:

$$\|\mathbf{y} - \mathbf{X}\boldsymbol{\beta}\|^2 + \lambda \sum_{j=2}^{k-1} \left[ f(x_{j-1}^*) - 2f(x_j^*) + f(x_{j+1}^*) \right]^2$$

- Wiggleness is measured as a sum of squared second differences of the function at the knots
- This crudely approximates the integrated squared second derivative penalty used in cubic spline smoothing
- $\lambda$  is called the **smoothing parameter**



## Simplify the penalized likelihood

- For the tent function basis,  $\beta_j = f(x_j^*)$
- Therefore, the penalty can be expressed as a quadratic form

$$\sum_{j=2}^{k-1} (\beta_{j-1} - 2\beta_j + \beta_{j+1})^2 = \boldsymbol{\beta}^T \mathbf{D}^T \mathbf{D} \boldsymbol{\beta} = \boldsymbol{\beta}^T \mathbf{S} \boldsymbol{\beta}$$

- The  $(k - 2) \times k$  matrix  $\mathbf{D}$  is

$$\mathbf{D} = \begin{bmatrix} 1 & -2 & 1 & 0 & \cdot & \cdot & \cdot \\ 0 & 1 & -2 & 1 & 0 & \cdot & \cdot \\ 0 & 0 & 1 & -2 & 1 & 0 & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \\ \cdot & \cdot & \cdot & \cdot & \cdot & \cdot & \cdot \end{bmatrix}$$

- $\mathbf{S} = \mathbf{D}^T \mathbf{D}$  is a square matrix

## Solution of the penalized regression

- To minimize the penalized likelihood

$$\begin{aligned}\hat{\beta} &= \arg \min_{\beta} \|\mathbf{y} - \mathbf{X}\beta\|^2 + \lambda\beta^T \mathbf{S}\beta \\ &= (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{S})^{-1} \mathbf{X}^T \mathbf{y}\end{aligned}$$

- The **hat matrix** (also called **influence matrix**)  $\mathbf{A}$  is thus

$$\mathbf{A} = \mathbf{X}(\mathbf{X}^T \mathbf{X} + \lambda \mathbf{S})^{-1} \mathbf{X}^T$$

and the fitted expectation is  $\hat{\mu} = \mathbf{A}\mathbf{y}$

- For practical computation, we can introduce imaginary data to re-formulate the penalized least square problem to be a regular least square problem

$$\|\mathbf{y} - \mathbf{X}\beta\|^2 + \lambda\beta^T \mathbf{S}\beta = \left\| \begin{bmatrix} \mathbf{y} \\ \mathbf{0} \end{bmatrix} - \begin{bmatrix} \mathbf{X} \\ \sqrt{\lambda} \mathbf{D} \end{bmatrix} \beta \right\|^2$$

## Hyper-parameter tuning

- Between the two hyper-parameters: number of knots  $k$  and the smoothing parameter  $\lambda$ , the choice of  $\lambda$  plays the crucial role
- We can always use a  $k$  large enough, more flexible than we expect to need to represent  $f(x)$
- In `mgcv` package, the default choice is  $k = 20$ , and knots are evenly spread out over the range of observed data

## Choose $\lambda$ by leave-one-out cross validation

- Under linear regression, to compute leave-one-out cross validation error (called the **ordinary cross validation score**), we only need to fit the full model once

$$\mathcal{V}_o = \frac{1}{n} \sum_{i=1}^n \left( y_i - \hat{f}_i^{[-i]} \right)^2 = \frac{1}{n} \sum_{i=1}^n \frac{\left( y_i - \hat{f}_i \right)^2}{(1 - A_{ii})^2}$$

- $\hat{f}_i^{[-i]}$  is the model fitted to all data except  $y_i$
  - $\hat{f}_i$  is the model fitted to all data, and  $A_{ii}$  is the  $i$ th diagonal entry of the corresponding hat matrix
- In practice,  $A_{ii}$  are often replaced by their mean  $\text{tr}(\mathbf{A})/n$ . This results in the **generalized cross validation score (GCV)**

$$\mathcal{V}_g = \frac{n \sum_{i=1}^n \left( y_i - \hat{f}_i \right)^2}{[n - \text{tr}(\mathbf{A})]^2}$$

## From the Bayesian perspective

- The wiggleness penalty can be viewed as a normal prior distribution on  $\beta$

$$\beta \sim \mathbf{N} \left( \mathbf{0}, \sigma^2 \frac{\mathbf{S}^-}{\lambda} \right)$$

- Because  $\mathbf{S}$  is rank deficient, the prior covariance is proportional to the pseudo-inverse  $\mathbf{S}^-$
- The posterior of  $\beta$  is still normal

$$\beta \mid \mathbf{y} \sim \mathbf{N} \left( \hat{\beta}, (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{S})^{-1} \sigma^2 \right)$$

- Given the model this extra structure opens up the possibility of estimating  $\sigma^2$  and  $\lambda$  using marginal likelihood maximization or REML (aka empirical Bayes)

## A simple additive model with two univariate functions

- Let's consider a simple additive model

$$y_i = \alpha + f_1(x_i) + f_2(v_i) + \epsilon_i, \quad \epsilon_i \stackrel{\text{iid}}{\sim} \mathbf{N}(0, \sigma^2)$$

- The assumption of additive effects is a fairly strong one
- The model now has an identifiability problem:  $f_1$  and  $f_2$  are each only estimable to within an additive constant
  - Due to the identifiability issue, we need to use penalized regression splines

# Piecewise linear regression representation

- Basis representation of  $f_1()$  and  $f_2()$

$$f_1(x) = \sum_{j=1}^{k_1} b_j(x)\delta_j$$

$$f_2(v) = \sum_{j=1}^{k_2} \mathcal{B}_j(v)\gamma_j$$

- The basis functions  $b_j()$  and  $\mathcal{B}_j()$  are tent functions, with evenly spaced knots  $x_j^*$  and  $v_j^*$ , respectively

- Matrix representations

$$\mathbf{f}_1 = [f_1(x_1), \dots, f_1(x_n)]^T = \mathbf{X}_1\boldsymbol{\delta}, \quad [\mathbf{X}_1]_{i,j} = b_j(x_i)$$

$$\mathbf{f}_2 = [f_2(v_1), \dots, f_2(v_n)]^T = \mathbf{X}_2\boldsymbol{\gamma}, \quad [\mathbf{X}_2]_{i,j} = \mathcal{B}_j(x_i)$$

## Sum-to-zero constrains to resolve identifiability issues

- We assume

$$\sum_{i=1}^n f_1(x_i) = 0 \iff \mathbf{1}^T \mathbf{f}_1 = 0$$

This is equivalent to  $\mathbf{1}^T \mathbf{X}_1 \boldsymbol{\delta} = 0$  for all  $\boldsymbol{\delta}$ , which implies  $\mathbf{1}^T \mathbf{X}_1 = \mathbf{0}$

- To achieve this condition, we can center the column of  $\mathbf{X}_1$

$$\tilde{\mathbf{X}}_1 = \mathbf{X}_1 - \mathbf{1} \frac{\mathbf{1}^T \mathbf{X}_1}{n}, \quad \tilde{\mathbf{f}}_1 = \tilde{\mathbf{X}}_1 \boldsymbol{\delta}$$

- Column centering reduces the rank of  $\tilde{\mathbf{X}}_1$  to  $k_1 - 1$ , so that only  $k_1 - 1$  elements of the  $k_1$  vector  $\boldsymbol{\delta}$  can be uniquely estimated
- A simple identifiability constraint:
  - Set a single element of  $\boldsymbol{\delta}$  to zero
  - And delete the corresponding column of  $\tilde{\mathbf{X}}_1$  and  $\mathbf{D}$
- For notation simplicity, in what follows the tildes will be dropped, and we assume that the  $\mathbf{X}_j$ ,  $\mathbf{D}_j$  are the constrained versions



## Penalized piecewise regression additive model

- We rewrite the penalized regression as

$$\mathbf{y} = \mathbf{X}\boldsymbol{\beta} + \boldsymbol{\epsilon}$$

where  $X = (\mathbf{1}, \mathbf{X}_1, \mathbf{X}_2)$  and  $\boldsymbol{\beta}^T = (\alpha, \boldsymbol{\delta}^T, \boldsymbol{\gamma}^T)$

- Wiggleness penalties

$$\boldsymbol{\delta}^T \mathbf{D}_1^T \mathbf{D}_1 \boldsymbol{\delta} = \boldsymbol{\delta}^T \bar{\mathbf{S}}_1 \boldsymbol{\delta} = \boldsymbol{\beta}^T \mathbf{S}_1 \boldsymbol{\beta}, \quad \mathbf{S}_1 = \begin{bmatrix} 0 & \mathbf{0} & 0 \\ \mathbf{0} & \bar{\mathbf{S}}_1 & \mathbf{0} \\ 0 & \mathbf{0} & 0 \end{bmatrix}$$
$$\boldsymbol{\gamma}^T \mathbf{D}_2^T \mathbf{D}_2 \boldsymbol{\gamma} = \boldsymbol{\gamma}^T \bar{\mathbf{S}}_2 \boldsymbol{\gamma} = \boldsymbol{\beta}^T \mathbf{S}_2 \boldsymbol{\beta},$$

## Fitting additive models by penalized least squares

- Penalized least squares objective function

$$\|\mathbf{y} - \mathbf{X}\boldsymbol{\beta}\|^2 + \lambda_1\boldsymbol{\beta}^T\mathbf{S}_1\boldsymbol{\beta} + \lambda_2\boldsymbol{\beta}^T\mathbf{S}_2\boldsymbol{\beta}$$

- Coefficient estimator

$$\hat{\boldsymbol{\beta}} = \left(\mathbf{X}^T\mathbf{X} + \lambda_1\mathbf{S}_1 + \lambda_2\mathbf{S}_2\right)^{-1}\mathbf{X}^T\mathbf{y}$$

- Hat matrix

$$\mathbf{A} = \mathbf{X} \left(\mathbf{X}^T\mathbf{X} + \lambda_1\mathbf{S}_1 + \lambda_2\mathbf{S}_2\right)^{-1}\mathbf{X}^T$$

- Conditional posterior distribution

$$\boldsymbol{\beta} \mid \mathbf{y} \sim \mathbf{N}(\hat{\boldsymbol{\beta}}, \hat{\mathbf{V}}_{\boldsymbol{\beta}}), \quad \hat{\mathbf{V}}_{\boldsymbol{\beta}} = \left(\mathbf{X}^T\mathbf{X} + \lambda_1\mathbf{S}_1 + \lambda_2\mathbf{S}_2\right)^{-1} \hat{\sigma}^2$$

## Choosing two smoothing parameters

- Since we now have two smoothing parameters  $\lambda_1, \lambda_2$ , grid searching for the GCV optimal values starts to become inefficient
- Instead, R function `optim` can be used to minimize the GCV score
- We can use log smoothing parameters for optimization to ensure that estimated smoothing parameters are non-negative

## Generalized additive models

- Generalized additive models (GAMs): additive models + GLM

$$g(\mu_i) = \alpha + f_1(x_i) + f_2(v_i) + \epsilon_i$$

- Penalized iterative least squares (PIRLS) algorithm: iterate the following steps to convergence

- Given the current  $\hat{\eta}$  and  $\hat{\mu}$ , compute

$$w_i = \frac{1}{V(\hat{\mu}_i)g'(\hat{\mu}_i)^2}, \quad z_i = g'(\hat{\mu}_i)(y_i - \hat{\mu}_i) + \hat{\eta}_i$$

- Let  $\mathbf{W} = \text{diag}(w_i)$ , we obtain the new  $\hat{\beta}$  by minimizing

$$\|\sqrt{\mathbf{W}}\mathbf{z} - \sqrt{\mathbf{W}}\mathbf{X}\beta\|^2 + \lambda_1\beta^T\mathbf{S}_1\beta + \lambda_2\beta^T\mathbf{S}_2\beta$$

## Introducing package `mgcv`

- Main function: `gam()`, very much like the `glm()` function
- Smooth terms: `s()` for univariate functions and `te()` for tensors
- A gamma regression example

$$\log(E[\text{Volume}_i]) = f_1(\text{Height}_i) + f_2(\text{Girth}_i), \quad \text{Volume}_i \sim \text{Gamma}$$

```
library(mgcv) ## load the package data(trees)
ct1 <- gam(Volume ~ s(Height) + s(Girth),
           family=Gamma(link=log), data=trees)
```

- By default, the degree of smoothness of the  $f_j$  is estimated by GCV

```
summary(ct1)
```

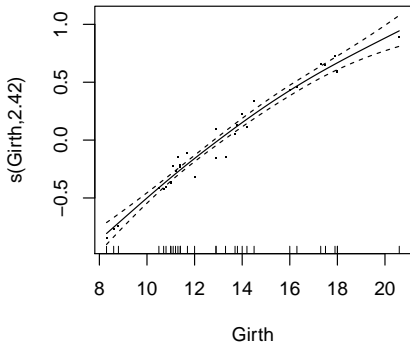
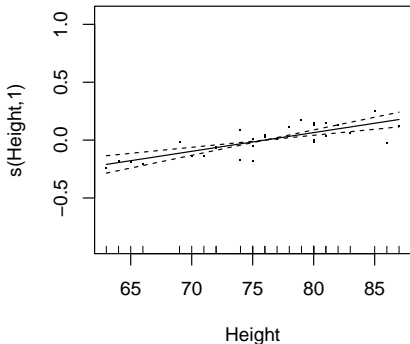
```
##
## Family: Gamma
## Link function: log
##
## Formula:
## Volume ~ s(Height) + s(Girth)
##
## Parametric coefficients:
##             Estimate Std. Error t value Pr(>|t|)
## (Intercept)  3.27570    0.01492   219.6  <2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## Approximate significance of smooth terms:
##             edf Ref.df      F p-value
## s(Height)  1.000  1.000  31.32 7.07e-06 ***
## s(Girth)   2.422  3.044 219.28 < 2e-16 ***
## ---
## Signif. codes:  0 '***' 0.001 '**' 0.01 '*' 0.05 '.' 0.1 ' ' 1
##
## R-sq.(adj) =  0.973   Deviance explained = 97.8%
## GCV = 0.0080824   Scale est. = 0.006899   n = 31
```

## Partial residuals plots

- Pearson residuals added to the estimated smooth terms

$$\hat{\epsilon}_{1i}^{\text{partial}} = f_1(\text{Height}_i) + \hat{\epsilon}_i^p$$

```
par(mfrow = c(1, 2))  
plot(ct1,residuals=TRUE)
```



\* The number in the  $y$ -axis label: effective degrees of freedom

## Finer control of `gam()`: choice of basis functions

- Default: thin plate regression splines
  - It has some appealing properties, but can be somewhat computationally costly for large dataset
- We can select penalized cubic regression spline by using

```
s(..., bs = "cr")
```

- We can change the dimension  $k$  of the basis
  - The actual effective degrees of freedom for each term is usually estimated from the data by GCV or another smoothness selection criterion
  - The upper bound on this estimate is  $k - 1$ , minus one due to identifiability constraint on each smooth term

```
s(..., bs = "cr", k = 20)
```



## Finer control of `gam()`: the `gamma` parameter

- GCV is known to have some tendency to overfitting
- Inside the `gam()` function, the argument `gamma` can increase the amount of smoothing
  - The default value for `gamma` is 1
  - We can use a higher value to avoid overfitting, `gamma = 1.5`, without compromising model fit

## References

- Wood, Simon N. (2017), *Generalized Additive Models: An Introduction with R*. Chapman and Hall/CRC